

ARTYKUŁY

„ZŁUDZENIE” PSYCHOANALIZY CZYLI CZEGO FREUD DOWIEDZIAŁ SIĘ O BOGU?

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„DELUSION” OF PSYCHOANALYSIS – THAT’S TO SAY WHAT FREUD INQUIRED ABOUT GOD?

Summary. In his psychoanalysis theory Freud returned many times to the problem of God. He was a person who didn’t believe in God so he didn’t ask about God (because for him God didn’t exist), he asked about the idea of God. Freud tried to explain appearance of the idea of God in the human history and in the individual biography. According to Freud’s theory, the basic element in development of religion was a murder of the father which took place in the remote past. In an individual biography the most important, in psychoanalysis conception, is relation between a father and a son because personal idea of God depends on figure of the real father. For Freud religion was a form of neurosis, in his work he indicated similarity between neurosis symptoms and rituals.

GRY FABULARNE W BADANIACH PSYCHOLOGICZNYCH

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ROLE-PLAYING GAMES IN PSYCHOLOGICAL RESEARCH

Summary. Role-playing game (RPG) is a form of play with imagination that is very popular among teenagers and young adults. The identification with imaginal hero and the construction of alternative world in the group of players open the area for empirical and theoretical studies especially as role-playing games have rather poor representation in psychological research and the role-play heroes are seldom taken into account. The aim of the article is the presentation of research concerning RPG. The Five Factor Model of personality by Costa & McCrae gives the structure of the presentation and the discussion. The suggestions of further psychological research on RPG phenomenon are enclosed.

PSYCHOLOGIA I LITERATURA – DWIE STRONY MEDALU

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PSYCHOLOGY AND LITERATURE – TWO SIDES OF THE MEDAL

Summary. The interdisciplinary analysis on the theoretical level was carried out to recognize the possibility to implement into the psychology – as a specific „data basis” – the knowledge on human behaviour gathered in many cultural records (especially in literature). This article is an attempt to formulate the thesis that the virtualisation of reality in literature must not be considered as some opposite to experimental environment in psychology. Hence, the nonhomogenous interdisciplinary approach requires a new axiological as well as methodological set of measures and concepts, derived from different ideas and theories of exploration the very complex systems (i.e. fuzzy logics). The indeterminacy and unpredictability of human behaviour as well as the instability of structure of human motivation must be taken into account and state precisely as the significant causal factors involved.

JAK ZWRÓCIĆ UWAGĘ RÓWIEŚNIKA? Z OBSERWACJI INTERAKCJI DZIECI GŁUCHYCH I SŁYSZĄCYCH

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HOW TO GET PARTNER'S ATTENTION? OBSERVATIONS CONCERNING DEAF AND HEARING CHILDREN'S INTERACTIONS

Summary. The presented article focused on the problem of an effective communication initiation. The aim of the research was to describe the strategies used by deaf and hearing children to get partner's attention. Four dyads eight-year old deaf – hearing children took part in the research. For each dyad four sessions half an hour long were videotaped. Among others the research results showed the hearing children ability to modify communication strategies concerning partner's hearing status.